WEB322 Assignment 1

# Submission Deadline:

Friday, January 22nd, 2021 @ 11:59 PM

# Assessment Weight:

5% of your final course Grade

# Objective:

This first assignment will get you setup with your environment, tooling, and a Heroku account as well as introduce you to the development workflow used in this course (Visual Studio Code + Git + Heroku).

# Specification:

For this assignment, we will be publishing our first web app on [Heroku](https://www.heroku.com/home).

### **Step 1:** Installing Software

In order to create web applications and publish them online, you will need to download and install the following software.

* [Visual Studio Code](https://code.visualstudio.com/download)
* [Node.js](https://nodejs.org/en/download/)
* [Git](https://git-scm.com/downloads)
* [Heroku CLI (Command Line Interface)](https://devcenter.heroku.com/articles/heroku-cli#download-and-install)

### **Step 2:** Following the Guide

The next step involves following along with the "**Getting Started With Heroku**" Guide available on the [course website](https://web322.ca/getting-started-with-heroku). You may skip the "**Required Software**" section, however if you need help verifying that the required software is installed correctly this section provides some additional information.

### **Step 3:** Customizing the server code (server.js)

Once you have completed the guide (Step 2), and have a simple "Hello World" app running on Heroku, you must personalize the output:

* Instead of "Hello World" – change your app to output your full name and student number, for example "Mohammad Shamas - 037465064"
* **HINT**: If you make any changes to your server.js file after publishing to Heroku, you will have to:
  + Commit your changes to your local git repo using the following procedure:
    - Click on the Source Control Icon in the sidebar that has a "1" on it in Visual Studio Code
    - Enter a message (in the "Message" box) describing your change, ie "updated server.js"
    - Click the checkmark above the message box to commit your changes.
  + Push your changes to Heroku by issuing the command: " git push heroku master" from the Integrated Terminal in Visual Studio Code

## Assignment Submission:

1. Add the following declaration at the top of your server.js file (do not forget to include the URL to your app on Heroku:

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\* WEB322 – Assignment 1  
\* I declare that this assignment is my own work in accordance with Seneca Academic Policy.   
\* No part of this assignment has been copied manually or electronically from any other source  
\* (including web sites) or distributed to other students.  
\*   
\* Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Student ID: \_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_  
\*  
\* Online (Heroku) URL: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_  
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1. Compress (.zip) the files in your Visual Studio working directory (this is the folder that you opened in Visual Studio – it should contain a **node\_modules** folder, a **server.js** file and a **package.json** file)
2. Submit the URL to your app on Heroku as an assignment comment (not just within the file, but also in the comment section when you are submitting the assignment)

## Important Note:

* **NO LATE SUBMISSIONS** for assignments. Late assignment submissions will not be accepted and will receive a **grade of zero (0)**.
* Submitted assignments **must**run locally, ie: start up errors causing the assignment/app to fail on startup will result in a **grade of zero (0)** for the assignment.